



HireTester

Expert Games Testing and QA

WOW games deserve to be bug-free



We have a wide-ranging experience covering various genres



Niches we work in



Games testing



e-Commerce



Social networking apps



Taxi Booking Apps



We take game testing
very seriously

OUR FOCUS

Bug sweeping typically includes:

Functionality Review

- Game rules and levels
- Multi-player mode
- Social media integration
- In-app purchases


Compatibility Audit

- Mobile devices
- OS and browsers
- Multiple display resolutions

Performance Check

- Load and stress testing
- Visual rendering
- Memory and battery usage

What's more

- Pre-testing arrangements
 - Notifications & OS versions
 - External interruptions
 - Localization
- 

There is safety
in numbers

OUR OFFER



Following your requirements & testing needs we:

- Dedicate engineers for independent testing
- Provide a QA team for multiplayer testing
- Ensure scaling agile team



Complex test cases

for checking users interaction
and devices compatibility
are our passion.



Bug-free apps

for flawless gaming
experience are
our ultimate aim.

Expertise supported
by a solid technology
background

OUR TECHNOLOGY STACK

Platforms we test on:

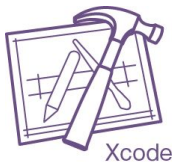


Comprehensive park of devices for:



with different screen resolutions

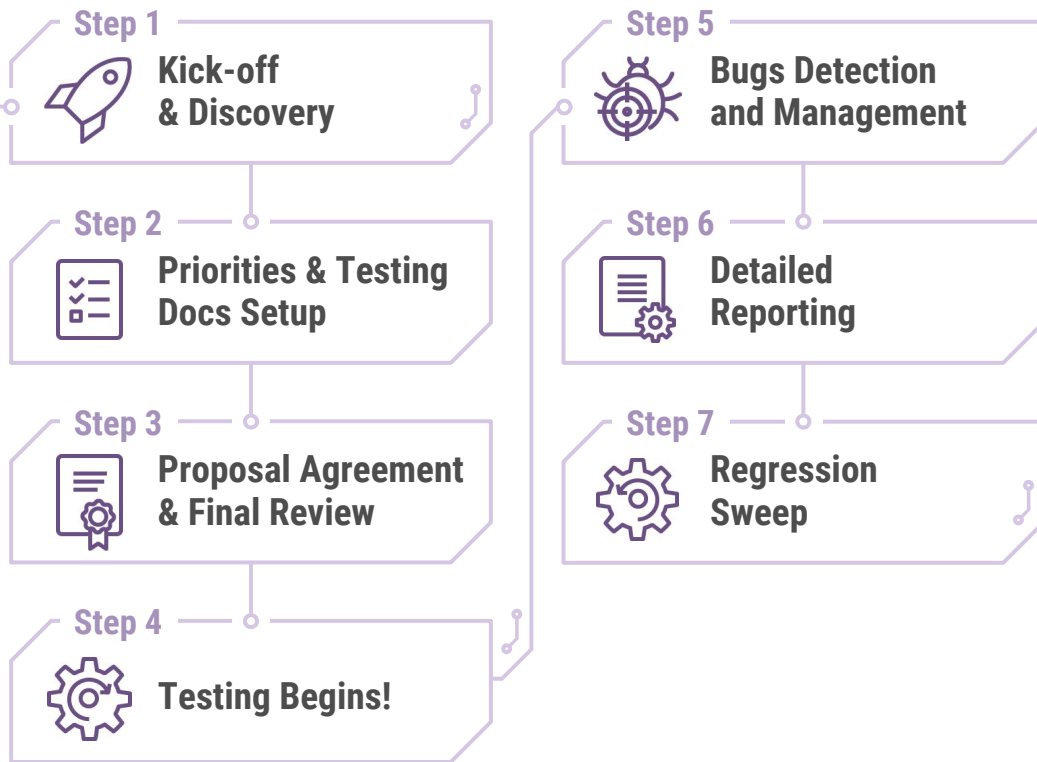
We also use:



- Reporting
- Detailed round or whole game feedback for beta testing
- Fully fledged posting in bug tracking systems
- Quality bug videos

How we usually work
with our clients

OUR PHILOSOPHY





Why don't we let our projects do the talking?

Our Showcases





PASS THE BOMB

WHAT

A multiplayer game designed to blow up other participants using various tricks gained during the game.

HOW

5 QA specialists conducted team black-box, functional, localization and regression testing.

RESULT

Detailed game mechanics and gameplay QA in close cooperation with the development team.

ENVIRONMENT:

iOS, Youtrack, XCode.



PROXIMA

WHAT

A team video game for desktop and Android OS that simulates a real starship.

HOW

7 engineers divided into two teams ran beta, functional, compatibility and regression testing.

RESULT

A detailed report on gameplay bugs, a list of improvements to enhance the gameplay.

ENVIRONMENT:

Android, Windows.



HIDDEN VALUES SEARCHING

WHAT

A pixel hunting game for Android the goal of which is to find all hidden objects within the set time frame.

HOW

Black-box, functional, display and localization testing at the production stage with the appliance of Android Studio, Android Device Bridge and adb-commands.

RESULT

Game QA on various devices for different Android versions; tested hardware control and game response to external interruption; consistent bug posting in Testrail.

ENVIRONMENT:

Android, Android Studio, Android Device Bridge, Testrail



HireTester

Ready to discuss your game testing? Let's get in touch

Email us at **info@hire-tester.com**

Skype: **hire-tester.com**

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our website:

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networks:

f in X